

Bachelor of Science in Information Technology

Gaming Design Cognate

2024-2025 Degree Completion Plan

Important: This degree plan is effective for those starting this degree program in fall 2024 through summer 2025. This degree plan will remain in effect for students who do not break enrollment or who do not change degree programs, concentrations or cognates.

GENERAL EDUCATION/

Course	IONAL SKILLS REQUIREMENTS	Hrs	Sem	Grade	Course		Hrs	Sem	Gra
	tion & Information Literacy (12 hou					dational Courses (3-9 hours)			
ENGL 101	Composition & Rhetoric	3			BUSI 201	Intermediate Business Computer Apps. ⁴	3		
	Communications Elective	3			BUSI 230	Introduction to Probability & Statistics ⁴	3		-
	Information Literacy Elective	3			BUSI 240	Organizational Behavior & Management ⁴	3		-
	Information Literacy Elective	3							-
					MAJOR				
Technologic	al Solutions & Quantitative Reasonin	ıg (4-7	hours	1	172120 0 22	Core (48 hours)			
UNIV 101	Foundational Skills	1		•	BUSI 390	Business Common Professional Comp.	3		
MATH	Math Elective (MATH 114 or higher)	3			CSIS 100	Intro. to Information Sciences & Systems	3		
	Technology Competency ²	0-3		· <u></u>	CSIS 110	Introduction to Computer Science	3		
				· <u></u>	CSIS 212	Object-Oriented Programming	3		
Critical Thi	nking (5 hours) ¹				CSIS 310	Web Architecture & Development	3		
RLGN 105	Intr Bwvw/Contemp Moral Issues ³	2			CSIS 312	Advanced Object-Oriented Programming	3		
	Critical Thinking Elective	3			CSIS 320	IS Hardware & Software	3		
					CSIS 325	Database Management Systems	3		
Civic & Glo	bal Engagement (5 hours) ¹				CSIS 330	Business Data Communication Systems	3		
EVAN 101	Evangelism & Christian Life ³	2			CSIS 340	Studies in Information Security	3		
	Cultural Studies Elective	3			CSIS 352	System Administration	3		_
					CSIS 354	Integrative Programming & Technologies	3		
Social & Scientific Inquiry (6 hours) ¹					CSIS 375	Intro. to Human-Computer Interaction	3		
	Natural Science Elective	3			CSIS 474	Enterprise Systems & Integration	3		
	Social Science Elective	3			CSIS 484	Information Technology Capstone	3		
					ECON 214	Principles of Macroeconomics	3		
Christianity	& Contexts (8 hours) ¹								
BIBL 105	Old Testament Survey	2				Cognate (15 hours)			
BIBL 110	New Testament Survey	2			ARTS 222	Introduction to Graphic Design	3		
THEO 201	Theology Survey I ³	2			ARTS 342	Digital Imaging	3		
THEO 202	Theology Survey II ³	2			ARTS 473	Introduction to 3D Graphics	3		
					ARTS 474	Interactive Game Development	3		
					CSIS 209	C# Programming			
					or CSIS 499	Internship	3		
					FREE ELEC	CTIVES (5-14 hours) ⁵			
							_		
							_		_
							_		

Graduation Requirements

120 Total Hours

2.0 Overall grade point average

30 Hours must be upper-level courses (300-400 level)

Grade of 'C' Minimum required for all upper-level courses in the major

25% Of major and cognate taken through Liberty University

30 Hours must be completed through Liberty University

Grad App Submission of Degree Completion Application must be completed within the last semester of a student's anticipated graduation date

CSER All requirements must be satisfied before a degree will be awarded

Notes

All applicable prerequisites must be met

¹Refer to the list of approved general education electives at www.liberty.edu/gened before enrolling in foundational skills requirements

²All students must pass the Computer Assessment OR complete applicable INFT course; refer to www.liberty.edu/computerassessment for more information

³Students transferring in 45 or more UG credit hours will have the requirements of RLGN 105 and EVAN 101 waived; Students transferring in 60 or more UG credit hours will also have the requirements of THEO 201 and THEO 202 waived

⁴Courses may also fulfill select General Education Requirements. Please refer to the list of approved general education electives at www.liberty.edu/gened

⁵Internship (maximum 6 hours) is strongly recommended

Suggested Course Sequence on second page

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SUGGESTED COURSE SEQUENCE

FRESHMAN YEAR

First Semester			Second Semester									
BIBL 105		2	BIBL 110	2								
ENGL 101		3	RLGN 105	2								
UNIV 101		1	Communication Elective ¹	3								
Social Science Elective ¹ [BUSI 240]		3	Information Literacy Elective ¹	3								
Technology Competency ²		0-3	Math Elective ¹ [BUSI 230]	3								
CSIS 100		3	CSIS 110	3								
CSER		0	CSER	0								
	tal :	12-15	Total	16								
SOPHOMORE YEAR												
THEO 201		2	EVAN 101	2								
Critical Thinking Elective ¹		3	THEO 202	2								
Information Literacy Elective ¹			Cultural Studies Elective ¹	3								
BUSI 201		3	CSIS 212	3								
ECON 214		3	CSIS 330	3								
CSER		0	CSER	0								
То	tal	14	Total	13								
JUNIOR YEAR												
ARTS 222		3	ART 342	3								
CSIS 310		3	CSIS 340	3								
CSIS 312		3	CSIS 352	3								
CSIS 320		3	CSIS 354	3								
CSIS 325		3	Elective	3								
CSER		0	CSER	0								
То	tal	15	Total	15								
SENIOR YEAR												
Natural Science Elective ¹		3	ARTS 474	3								
ARTS 473		3	CSIS 209 or 499	3								
BUSI 390			CSIS 484	3								
CSIS 375		3	Elective	3								
CSIS 474		3	Elective	3								
Elective		1	CSER	0								
CSER		<u>0</u>	Total	. 15								
To	tal	16										

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