

Flight Course Costs and Fees

Liberty University tuition does not include Flight Course Costs and Fees. The costs and fees levied during the beginning of residential flight courses is an estimated amount based on course requirements and average flying hours. Funds are paid directly to Liberty University up front.

Flight Course Costs and Fees cover dual instruction and flight in the Cessna Skyhawk 172SP (single engine) or Piper Seminole PA-44 (multi-engine), flight training devices, flight training preparation and debriefings, other associated ground or flight training, and use of table-top BATD simulators.

Costs and fees do not include the aircraft or examiner during the FAA practical test, nor headset, kneeboard, navigational equipment or charts, or other pilot supplies. Please budget accordingly.

AVIA 220 – Private Flight I	\$8,550
AVIA 225 – Private Flight II	\$6,050
AVIA 320 – Instrument Flight	\$11,050
AVIA 325 – Commercial Flight I	\$8,050
AVIA 326 – Commercial Flight II	\$9,550
AVIA 327 – Commercial Flight III	\$10,550
AVIA 331 – Commercial Pilot, Single Engine Land Add On	\$3,250
AVIA 420 – Flight Instructor Flight	\$7,500
AVIA 422 – Certified Flight Instructor – Instrument (CFII)	\$7,500
AVIA 436 – Advanced Jet Training	\$2,000
AVIA 441 – Multi-Engine Instructor	\$11,525

Some students may need to provide additional funds for training to meet proficiency requirements to complete the FAA practical test; or in some cases may receive a refund of unused balances. Students shall keep a minimum \$500 balance on their flight account to fly in SOA aircraft or programs.

UAS Course Costs and Fees

AVIA 235 – Small UAS Ground	\$500
AVIA 236 – Small UAS Flight	\$1,000
AVIA 335 – Medium UAS Ground and Flight I	\$2,250
AVIA 446 – Medium UAS Ground and Flight II	\$4,000
AVIA 447 – Medium UAS Ground and Flight III	\$5,250

Maintenance Course Costs and Fees

AVMX 445 – Medium UAS Maintenance I (Aviation Technology Fee)	\$2,000
AVMX 446 – Medium UAS Maintenance II	\$5,250
AVMX 447 – Medium UAS Maintenance III	\$4,250