Note:

Course content may be changed, term to term, without notice. The information below is provided as a guide for course selection and is not binding in any form, and should **not** be used to purchase course materials.
COURSE SYLLABUS

ARTS 114
INTRODUCTION TO 3D DESIGN

COURSE DESCRIPTION

A fundamental course with an emphasis on means of construction, analysis of materials and structural examinations that support conceptual development of 3 dimensional art. Emphasis placed on characterizing the elements and principles of design and how they each integrate to form fully realized works of 3D art. Students will develop projects using a variety of materials and methods.

RATIONALE

Design is a visual language and process. The elements and principles of design are the building blocks used by the artist/designer to create both 2D and 3D work. The student will benefit from this course as he or she assesses what methods, materials, and elements work together to create successful three-dimensional works of art.

I. PREREQUISITE

For information regarding prerequisites for this course, please refer to the Academic Course Catalog.

II. REQUIRED RESOURCE PURCHASE

Click on the following link to view the required resource(s) for the term in which you are registered: http://bookstore.mbsdirect.net/liberty.htm

III. ADDITIONAL MATERIALS FOR LEARNING

A. Computer with basic audio/video output equipment
B. Internet access (broadband recommended)
C. Microsoft Office

IV. MEASURABLE LEARNING OUTCOMES

Upon successful completion of this course, the student will be able to:

A. Create original and/or master copy design projects and exercises that examine each of the elements and principles of design.
B. Analyze art pieces created by himself/herself, peers, and other designers.
C. Apply a variety of media to demonstrate the elements and principles of design in original works of art.
D. Use the design process to develop conceptual design skills.
E. Identify design terminology and design concepts.
F. Construct three-dimensional artworks using a variety of materials.

V. COURSE REQUIREMENTS AND ASSIGNMENTS

A. Textbook readings and presentations
B. Course Requirements Checklist
   After reading the Course Syllabus and Student Expectations, the student will complete the related checklist found in Module/Week 1.
C. Discussion Board Forums (3)
   Discussion boards are collaborative learning experiences. Therefore, the student is required to provide a thread in response to the provided prompt for each forum. Each thread must be at least 250 words and demonstrate course-related knowledge. In addition to the thread, the student is required to reply to 2 other classmates’ threads. Each reply must be at least 125 words.
D. Projects (5)
   The student will complete various projects that will show different principles of 3D design. Each project will include video submissions that showcase the different stages of the project, and then the completed work. The student will be required to submit a sketch to accompany each of the projects completed in the course.
E. Critique Paper
   The student will write a 600–700-word paper in current MLA format that focuses on a synthesis of 3D design. The paper must include at least 3 references including the course textbook.
F. Quizzes (4)
   Each quiz will cover the Reading & Study material for the assigned modules/weeks. Each quiz will be open-book/open-notes, contain 10 multiple-choice and true/false questions, and have a 25-minute time limit.

VI. COURSE GRADING AND POLICIES

A. Points

<table>
<thead>
<tr>
<th>Requirement</th>
<th>Points</th>
</tr>
</thead>
<tbody>
<tr>
<td>Course Requirements Checklist</td>
<td>10</td>
</tr>
<tr>
<td>Discussion Board Forums (3 at 30 pts ea)</td>
<td>90</td>
</tr>
<tr>
<td>Projects (5 at various pts ea)</td>
<td>760</td>
</tr>
<tr>
<td>Critique Paper</td>
<td>50</td>
</tr>
<tr>
<td>Quizzes (4 at 25 pts ea)</td>
<td>100</td>
</tr>
<tr>
<td><strong>Total</strong></td>
<td><strong>1010</strong></td>
</tr>
</tbody>
</table>

B. Scale

A = 900–1010  B = 800–899  C = 700–799  D = 600–699  F = 0–599
C. Late Assignment Policy

If the student is unable to complete an assignment on time, then he or she must contact the instructor immediately by email.

Assignments that are submitted after the due date without prior approval from the instructor will receive the following deductions:

1. Late assignments submitted within one week of the due date will receive a 10% deduction.
2. Assignments submitted more than one week late will receive a 20% deduction.
3. Assignments submitted two weeks late or after the final date of the course will not be accepted.
4. Late Discussion Board threads or replies will not be accepted.

Special circumstances (e.g. death in the family, personal health issues) will be reviewed by the instructor on a case-by-case basis.

D. Disability Assistance

Students with a documented disability may contact Liberty University Online’s Office of Disability Academic Support (ODAS) at LUODAS@liberty.edu to make arrangements for academic accommodations. Further information can be found at www.liberty.edu/disabilitysupport.
COURSE SCHEDULE

ARTS 114


<table>
<thead>
<tr>
<th>Module/Week</th>
<th>Reading &amp; Study</th>
<th>Assignments</th>
<th>Points</th>
</tr>
</thead>
</table>
| 1           | Roth & Pentak: chs. 1–2 1 presentation | Course Requirements Checklist  
                          Class Introductions  
                          Quiz 1                     | 10      |
|             |                          |                                           | 0       |
|             |                          |                                           | 25      |
| 2           | Roth & Pentak: ch. 3 6 presentations | DB Forum 1  
                          Project 1  
                          Quiz 2                     | 30      |
|             |                          |                                           | 70      |
|             |                          |                                           | 25      |
| 3           | Roth & Pentak: ch. 3 5 presentations | DB Forum 2  
                          Project 2                     | 30      |
|             |                          |                                           | 160     |
| 4           | Roth & Pentak: ch. 4 5 presentations | Project 3  
                          Quiz 3                     | 110     |
|             |                          |                                           | 25      |
| 5           | Roth & Pentak: ch. 4 4 presentations | Project 4: Part 1                    | 110     |
| 6           | Roth & Pentak: ch. 4 2 presentations | DB Forum 3  
                          Project 4: Part 2                   | 30      |
|             |                          |                                           | 100     |
| 7           | Roth & Pentak: chs. 4, 9 6 presentations | Project 5: Part 1  
                          Quiz 4                     | 110     |
|             |                          |                                           | 25      |
| 8           | Roth & Pentak: ch. 4 5 presentations | Project 5: Part 2  
                          Critique Paper                   | 100     |
|             |                          |                                           | 50      |
|             |                          |                                           |         |
|             |                          | **Total**                                  | **1010**|

DB = Discussion Board

**NOTE:** Each course module/week (except Module/Week 1) begins on Tuesday morning at 12:00 a.m. (ET) and ends on Monday night at 11:59 p.m. (ET). The final module/week ends at 11:59 p.m. (ET) on **Friday**.