

# LIBERTY

## INTRAMURAL SPORTS

### Beach Volleyball Rules

#### --GAMETIME IS FORFEIT TIME

#### --PLAYERS

Each team shall consist of four team members.

Coed teams shall consist of two women and two men. A minimum of three players must be present to start at game time, two of the three must be women.

#### --Scoring

All games will be rally scoring. The first 2 games will be to 21 with a 23 point cap. If a third game is required, it will be played to 15 with a 17 point cap.

#### --Timeouts

Each team is allowed one, 30 second time-out per game.

#### --Game Start

The captains will rock, paper, scissors for the choice court side or the service. The winner chooses either side OR service. The loser receives the remaining option.

#### --Changing Sides

In games 1 and 2, sides will be changed every 7 points

In game 3, sides will be changed every 5 points

#### --Jewelry

No jewelry is allowed!!

#### --THE SERVICE

At the instant the ball is hit for service, the server shall not have any portion of the body in contact with the end line, the court or the sand outside the lines marking the service area.

#### --Serving Faults

A service is considered a fault when: the ball passes under the net; the ball touches a player of the serving team; or the ball lands outside the opponent's player area.

#### --Change of Service/Rotation

The team which receives the ball for service shall rotate one position clockwise before serving.

#### --THE NET

- No part of the body, arm, or hand may pass over the top of the net during play except on the block
- There is no center line under the net. A players' body may partially or completely pass under the net into the opponents' court. An *interference* occurs only if the opponent is hindered in playing the ball.
- An *interference* results in a side-out or point in favor of the hindered team.
- No contact with the net or cables which attach the net to the standards is allowed.
- Incidental contact with the standards is allowed but a player may not attempt to support themselves or catch their balance on the standards.
- The ball must pass over the net entirely between the antennas.

#### --ILLEGAL HANDLING OF THE BALL

- The ball must clearly rebound off the players body.
- *Double-Hits* are only allowed when playing a hard driven ball. Double-Hits are illegal while setting the ball.
- A *Held Ball* (any time the ball comes to a visible rest) is illegal. This may occur while digging the ball, lifting the ball to change direction or setting.